

## Americas CLA Summit 2019 Agenda

TUESDAY

CLA Summit Kickoff Social, The Hideout Pub, 12164 Mopac Expy, Austin, Tx 78757, Social Hours: 7:30 - 10:00 pm +

Day 1 - Future Proofing Your Software and Your Business				
Room	1S13	1S14	1S15	Café 1
8:00 - 9:00	<b>Registration</b> <i>Building C Lobby</i>			
9:00 - 9:10	<b>Welcome</b> <i>CLA Summit Co-chairs</i>			
9:10 - 9:50	<b>Keynote: How to Leave a Legacy Without Leaving Legacy Software</b> <i>Sarah Zalusky</i>			
10:00 - 10:50	<b>Future Proofing Begins With Your People - Lessons Learned from My Life on the Outside</b> <i>Brian Powell</i>			
11:00 - 11:50	<b>NI Presents: G Interfaces</b> <i>Stephen Loftus-Mercer</i>			
11:50 - 1:00	<b>Lunch</b>			
1:00 - 1:50	<b>Future Proofing Demonstrated With Agile Actors</b> <i>Dave Snyder</i>	<b>NI Presents: An In-Depth Exploration of Libraries in LabVIEW NXG</b> <i>Taylor Riche</i>	<b>Unit Testing at Mock Speed</b> <i>Samuel Taggart</i>	<b>Building Distributed Systems with LabVIEW and ZeroMQ</b> <i>Maciej Kolosko</i>
2:00 - 2:50	<b>You're Doing It Wrong: Avoidable Asynchronous Headaches</b> <i>Ethan Stern</i>	<b>Unit Testing at Mock Speed</b> <i>Samuel Taggart</i>	<b>Why You Should (not?) Write Your Own Framework</b> <i>Christopher Stryker</i>	<b>NI Presents: An In-Depth Exploration of Libraries in LabVIEW NXG</b> <i>Taylor Riche</i>
3:00 - 3:50	<b>Test Driven Development in Actor-Oriented Systems</b> <i>Allen C Smith</i>	<b>Design for Research (A Case Study of Building a Research Metal 3D Printer)</b> <i>Damien Gray</i>	<b>Building Distributed Systems with LabVIEW and ZeroMQ</b> <i>Maciej Kolosko</i>	<b>Why You Should (not?) Write Your Own Framework</b> <i>Christopher Stryker</i>
4:00 - 5:00	<b>7x7 Presentations</b>			
6:00 - 9:00	<b>CLA Dinner and Networking Event, Maggiano's Little Italy, 10910 Domain Dr. #100, Austin, Tx 78758, Social Hour: 6 - 7 PM, Dinner: 7 - 9 PM</b>			

DAY 1 - WEDNESDAY

Day 2 - Facing Forward: UI and UX in LabVIEW				
Room	1S13	1S14	1S15	Café 1
9:00 - 9:10	<b>Welcome</b>			
9:10 - 10:00	<b>Don't Be a Cyclops</b> <i>Jon McBee</i>			<b>CLA Recertification Exam (Building B, Training Room #2)</b>
10:00 - 10:50	<b>Futureproofing Software with Clean Architecture</b> <i>Dmitry Sagatelyan</i>			
11:00 - 11:50	<b>NI Presents: LabVIEW Roadmap</b> <i>Deb Burke</i>			
11:50 - 1:00	<b>Lunch</b>			
1:00 - 1:50	<b>How YOU Can Design Amazing Looking UIs</b> <i>Jim Kring</i>			
2:00 - 2:50	<b>Making Modern UIs with LabVIEW</b> <i>Steve Ball</i>	<b>Encapsulating and Reusing your UI Code</b> Quentin "Q" Allredge	<b>NI Presents: The Future of LabVIEW NXG Panels in HTML</b> <i>Rita Prather</i>	<b>Composition Up Front: A Good UI is an Abstracted UI</b> Ethan Stern
3:00 - 3:50	<b>Composition Up Front: A Good UI is an Abstracted UI</b> <i>Ethan Stern</i>	<b>Making Modern UIs with LabVIEW</b> <i>Steve Ball</i>	<b>NI Presents: WebVis</b> <i>Rita Prather, Darin Gillis</i>	<b>UI/UX Considerations When There is No Keyboard or Mouse</b> <i>Quentin "Q" Allredge</i>
4:00 - 5:00	<b>7x7 Presentations</b>			
5:00 - 6:30	<b>Happy Hour and Poster Session (Building C Outdoor Canopy)</b>			
<b>Make a Friend and Go to Dinner</b>				

DAY 2 - THURSDAY

Day 3 - Saving Time: Optimization and Performance					
Room	1S13	1S14	1S15	Café 1	
DAY 3 - FRIDAY	9:00 - 9:10	Welcome			
	9:10 - 9:50	Keynote <i>Jeremy Marquis</i>			
	10:00 - 10:50	GCentral: Removing Barriers to a Collaborative Community <i>Chris Cilino, Quentin "Q" Alldredge</i>			
	11:00 - 11:50	NI Presents: Quick! Drop Your VI Execution Time! <i>Darren Nattinger</i>			
	11:50 - 1:00	Lunch			
	1:00 - 1:50	Sharing LabVIEW Code: What Tools are Good for What? <i>Andrew Heim, Tanner Blair</i>	NI Presents: Reusable Add-on Libraries <i>Sumedha Ganjoo</i>	JIVE: Jira Integration in LabVIEW <i>Chris Roebuck</i>	Software Test Lab
	2:00 - 2:50	What's New in GPM <i>Derek Trepanier</i>	Sharing LabVIEW Code: What Tools are Good for What? <i>Andrew Heim, Tanner Blair</i>	Composed Event Logger - How Integrating a SOLID Event Logger into your Applications Reduces Time Spent Debugging Problems <i>Paul Ross</i>	
	3:00 - 3:50	Scripting to Save Time <i>Daniel Coons</i>			
	4:00 - 5:00	Discussions and Closing			