About the Session Author

- Allen C Smith has been using the NI platform to solve complex engineering challenges for over 26 years.
- He is a Certified LabVIEW Architect, Certified Embedded Developer, Certified TestStand Developer, and LabVIEW Champion.
- He has been an Alliance Partner, worked for Alliance Partners, and served as a Systems Engineer with National Instruments. He is once again an Alliance Partner, offering services as a consulting software architect and engineer.
- While at NI, he developed the software tool support and official training course for the Actor Framework. He remains an AF evangelist and active member of the AF community.

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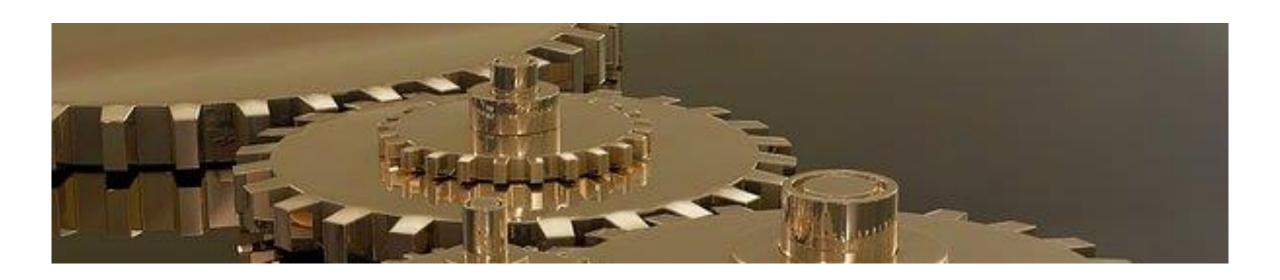
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GDEV #2

Birmingham UK 21st-22nd August 2019







Test Driven Development in Actor Framework

Allen C Smith
CLA, CLED, CTD, CPI, LabVIEW Champion





Agenda

- Actor Framework A Testing Challenge
- Isolating Actors
- Example Testing a Simple Feature
 - Actor sends a message
 - Actor changes state
- A Cost Analysis

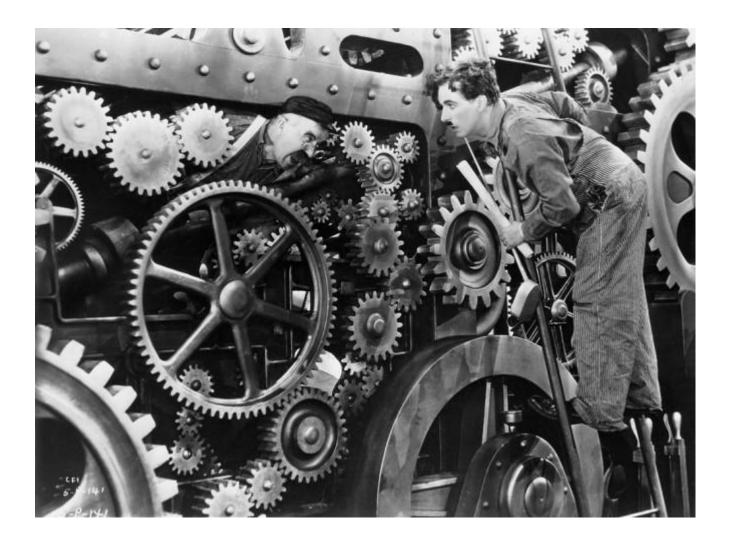


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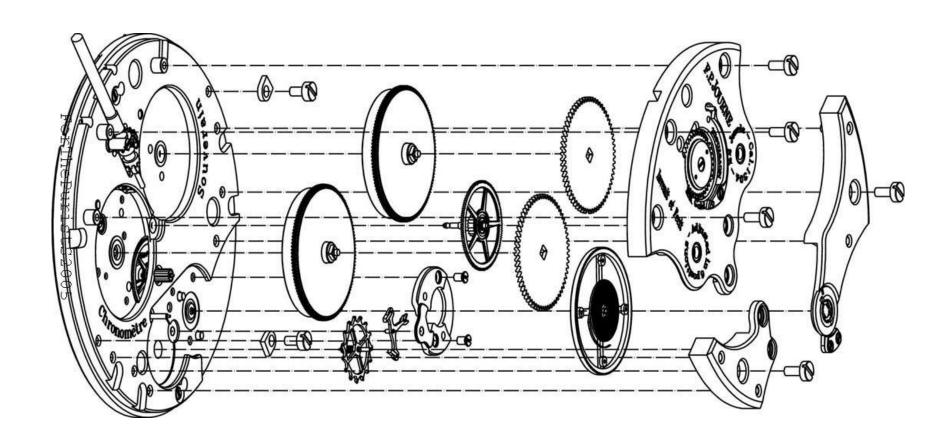


Our Challenge: Go from this...



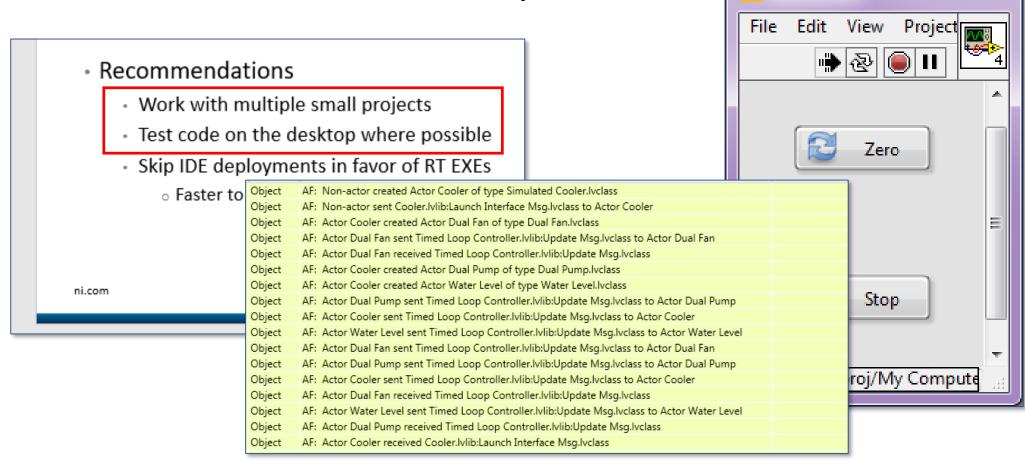


... to this





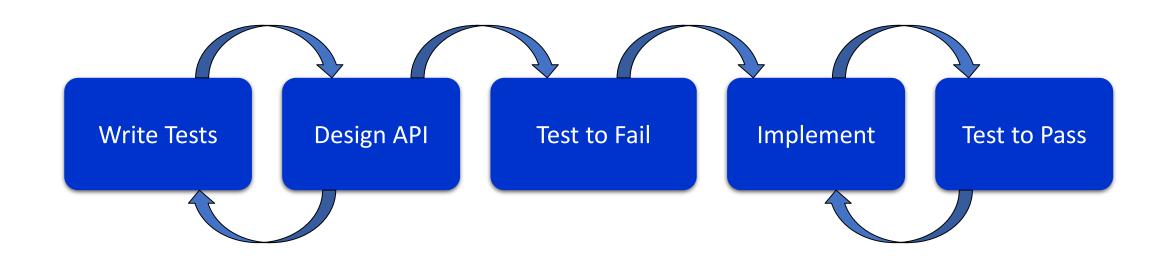
Test Actors Individually!



🛂 Actor Tes...



Test Driven Development: Work Flow



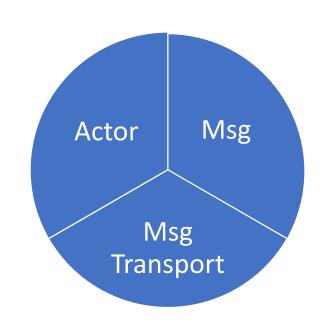


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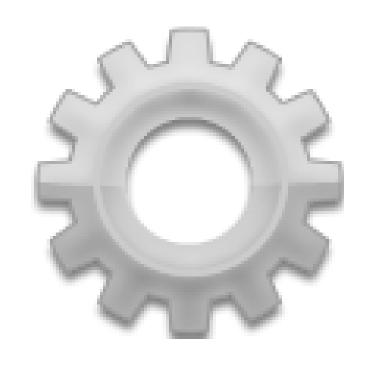
Elements of the Actor Model



- Actor
 An encapsulation of data, behaviors, and threads
- Message
 A unit of information passed between actors
- Message Transport
 A mechanism to move messages
 to the destination



Elements of the Actor Model

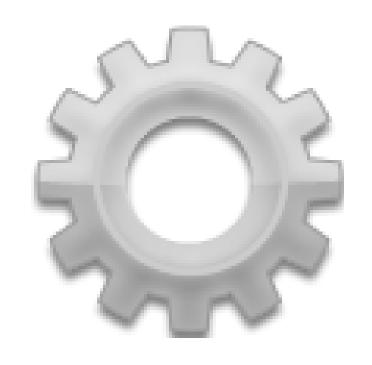


An Actor can:

- Send a message
- Launch an actor
- Change how it will respond to the next message it receives



Elements of the Actor Model

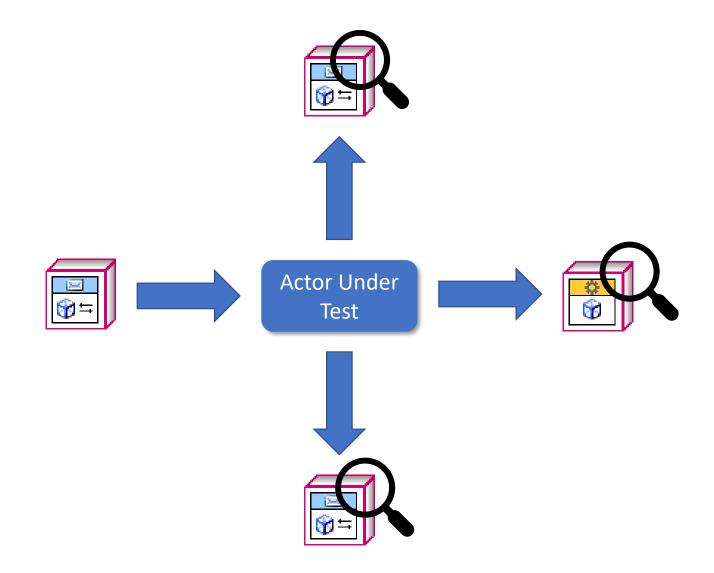


An Actor can:

- Send a message
- Launch an actor
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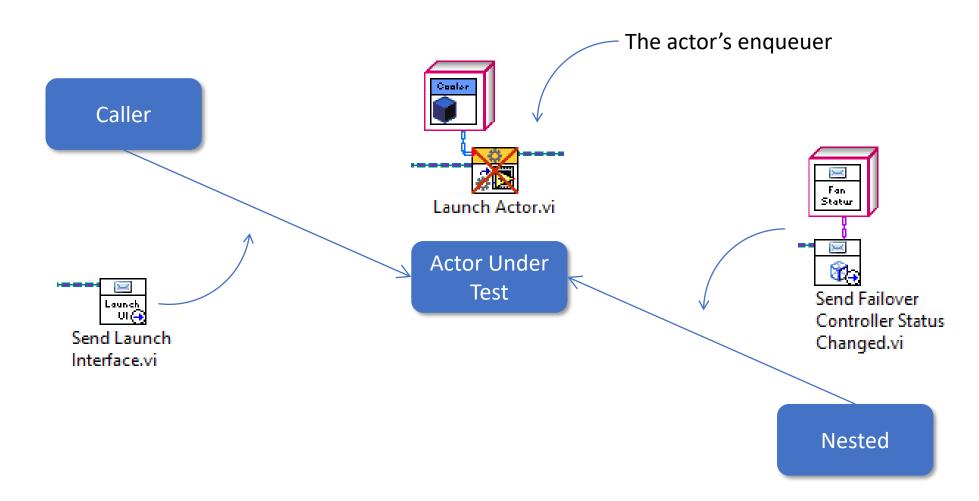


How to Test an Actor



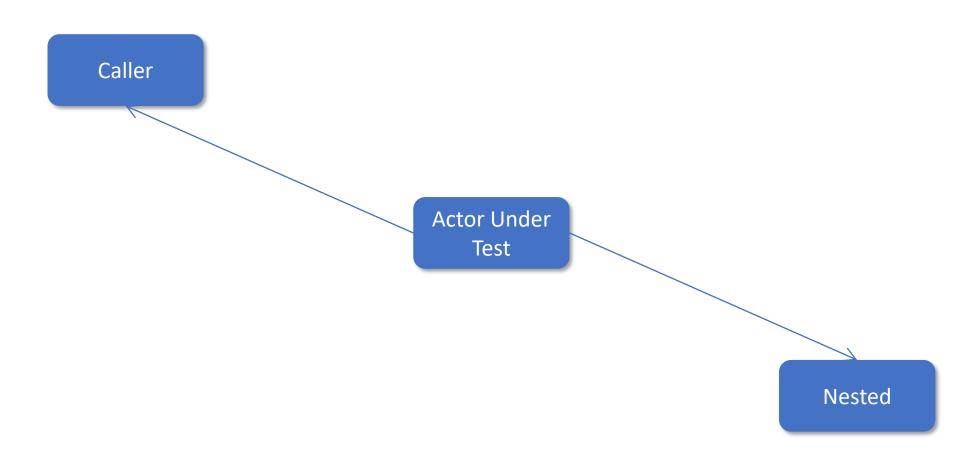


Send a message to the actor...

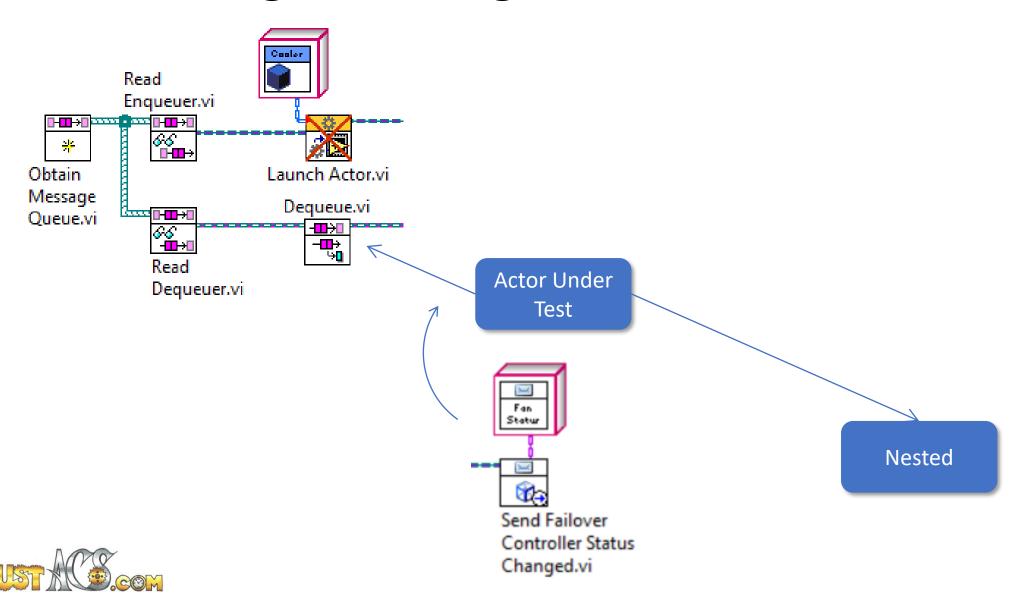


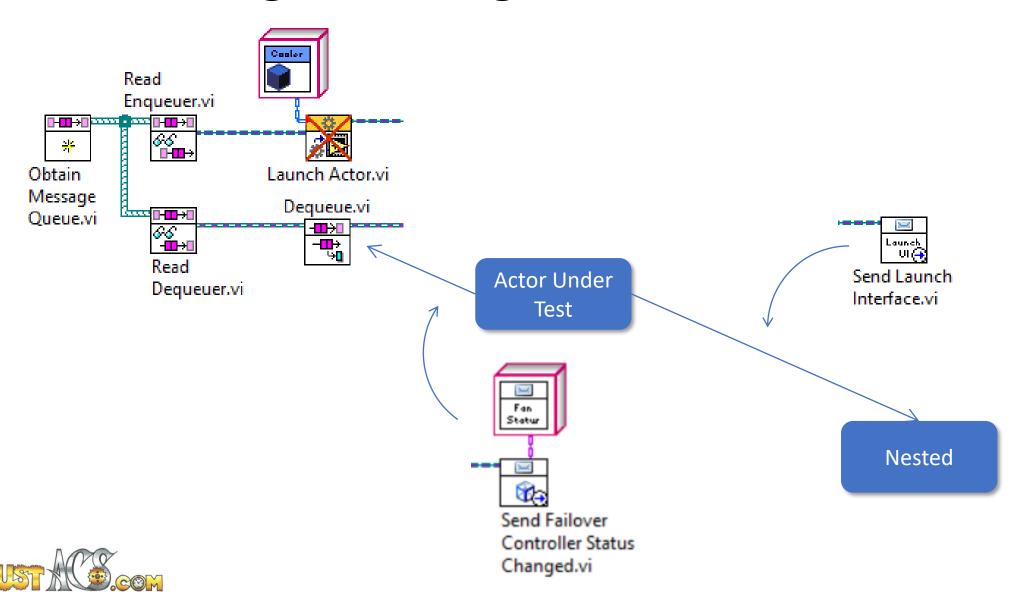


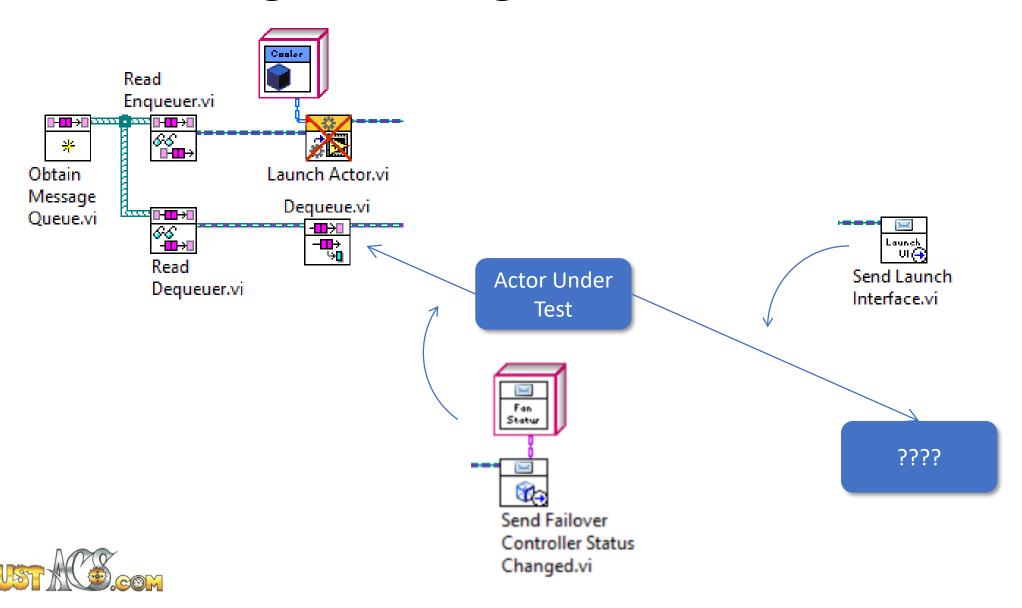
Receiving a message from the actor...

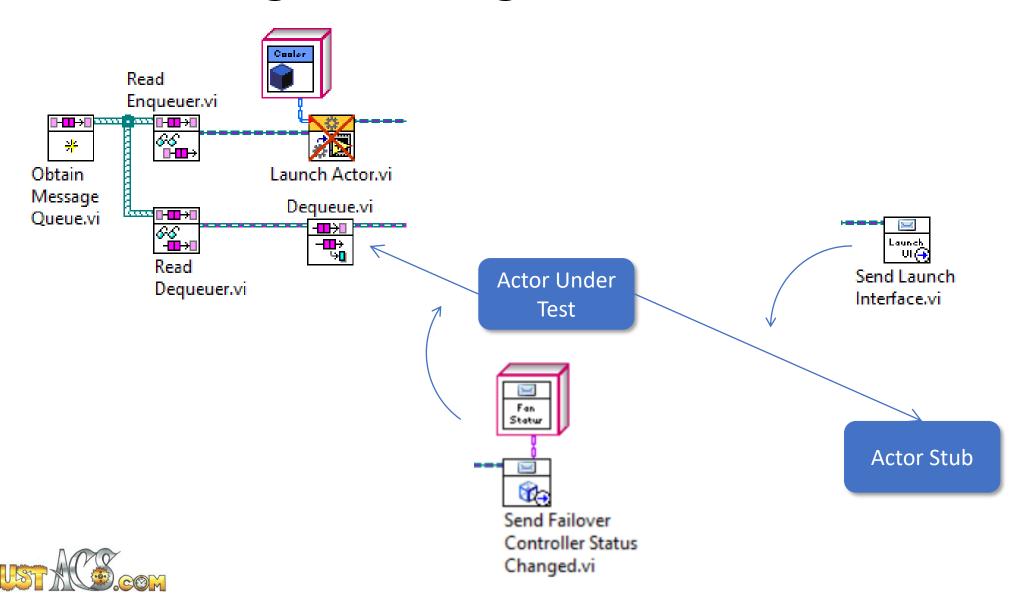




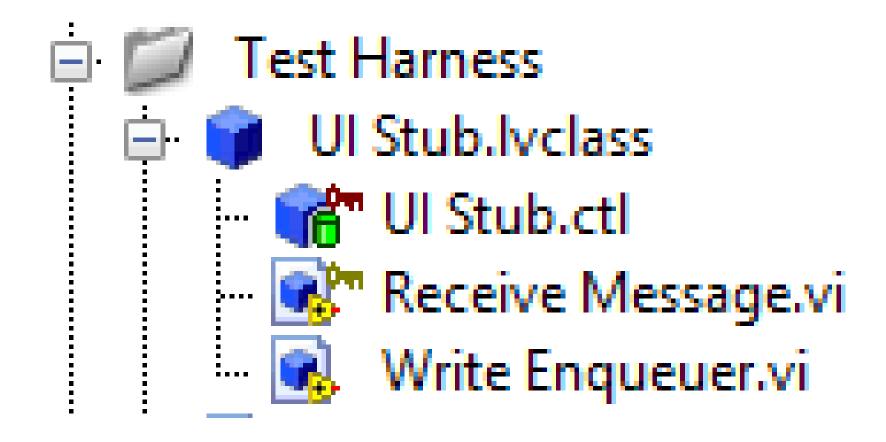






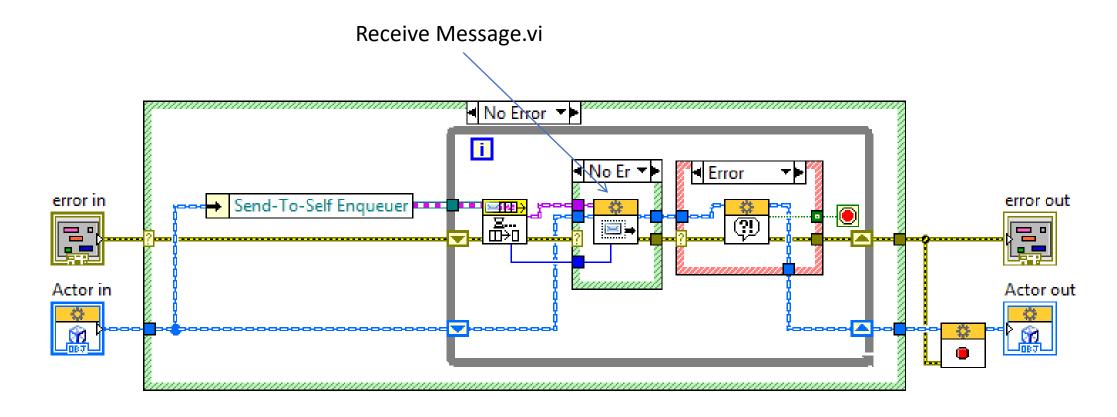


Actor Stubs





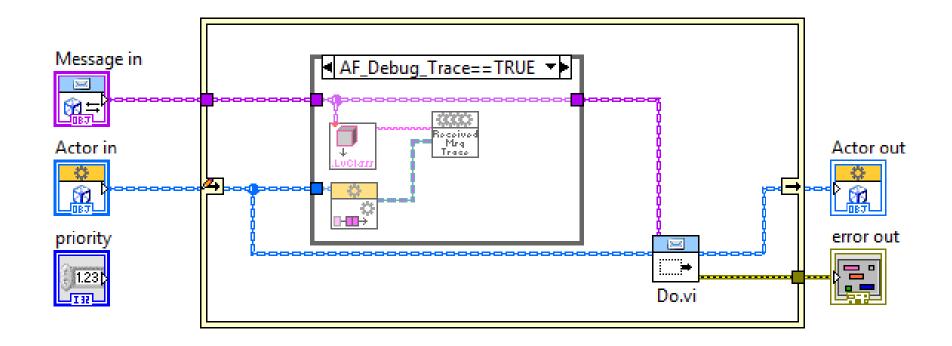
Actor Stubs – Override Receive Message.vi



Actor:Actor Core

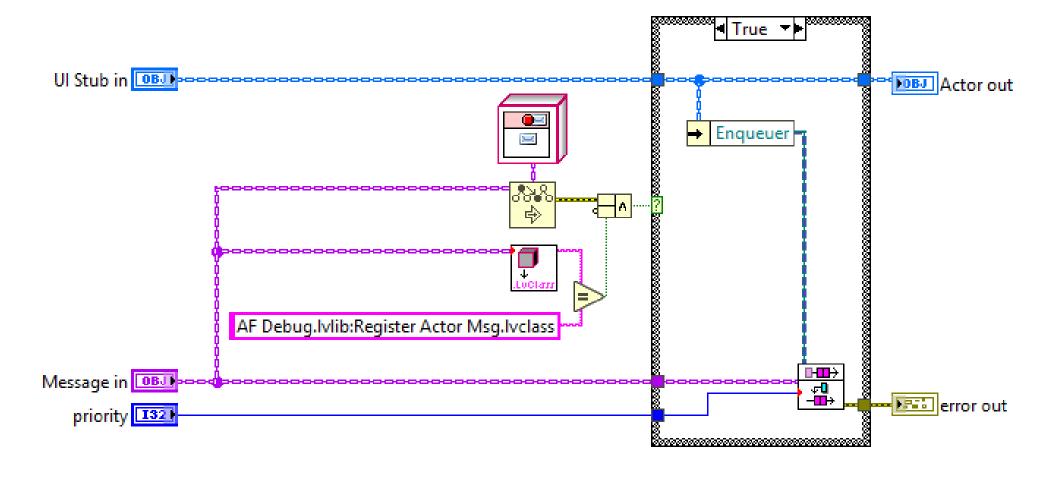


Actor Stubs – Override Receive Message.vi



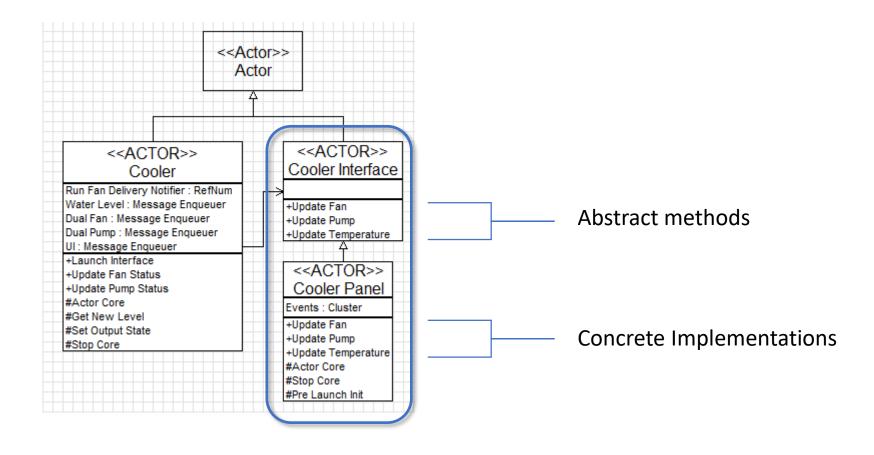


Actor Stubs – Override Receive Message.vi



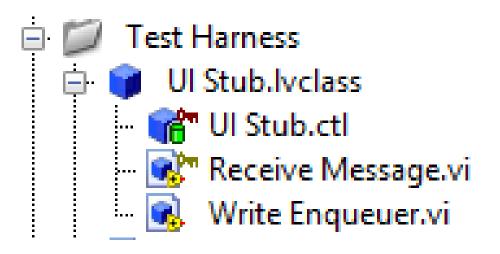


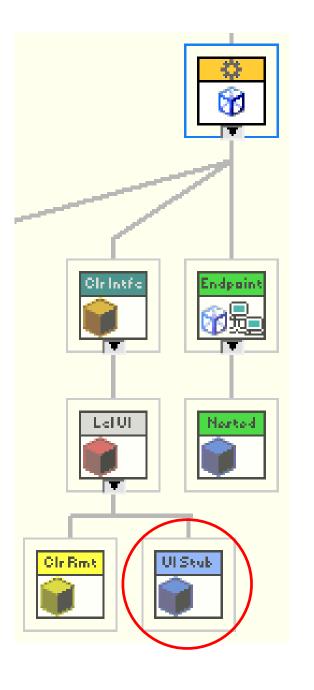
Interfaces/Low Coupling





Dependency Injection







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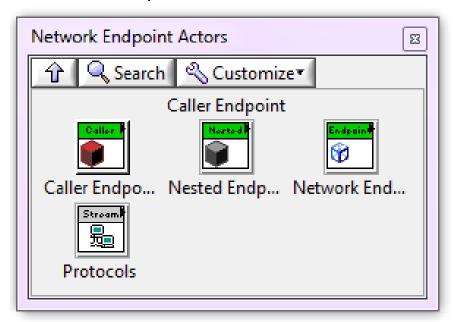


Better for Classes

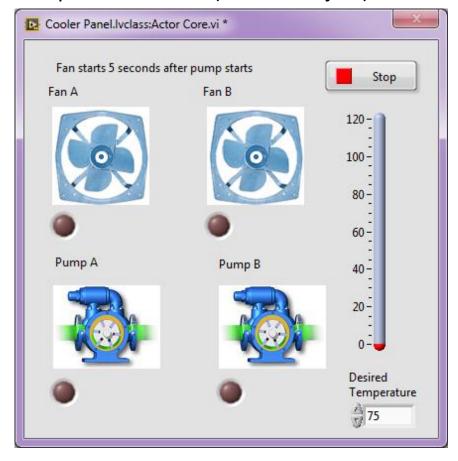


Our Actors

Network Endpoint Actors

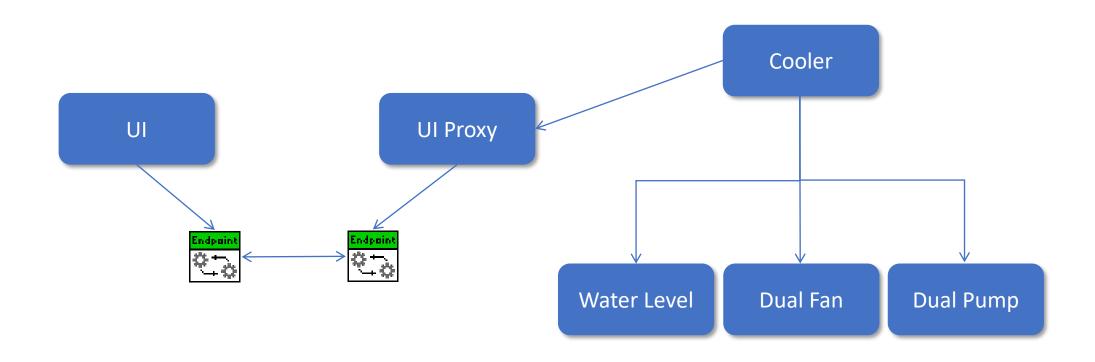


Evaporative Cooler (Course Project)



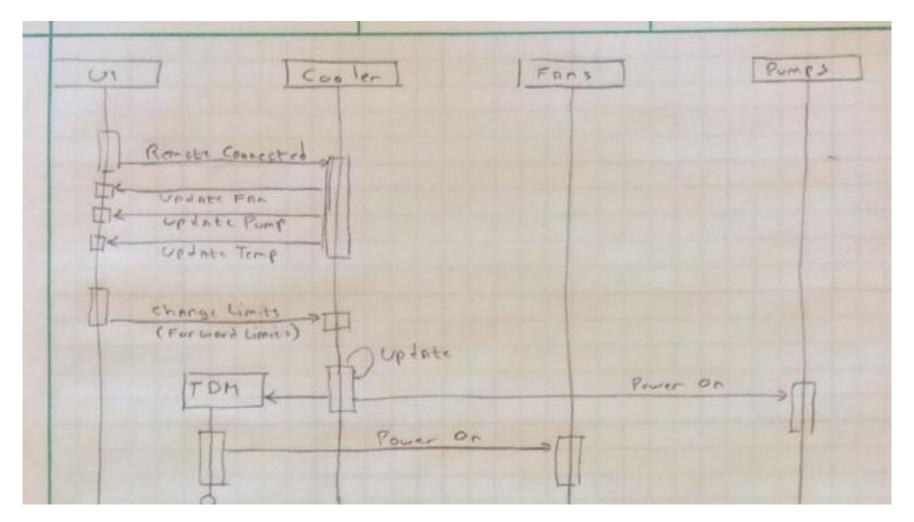


System Diagram



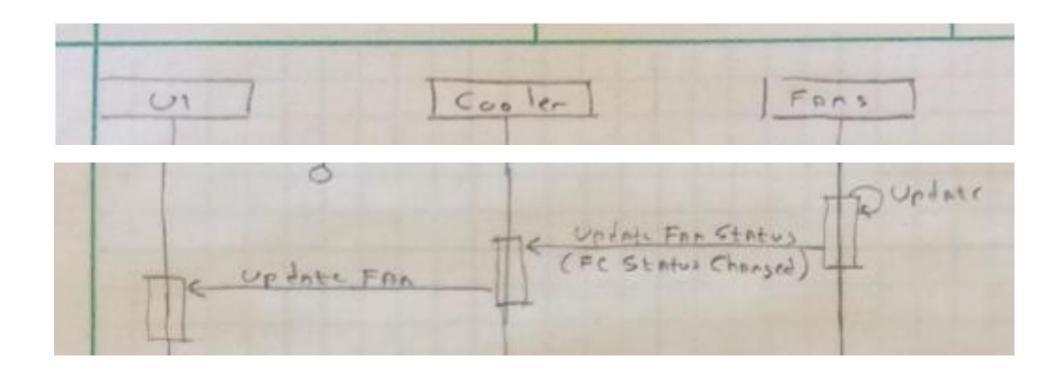


The Sequence Diagram



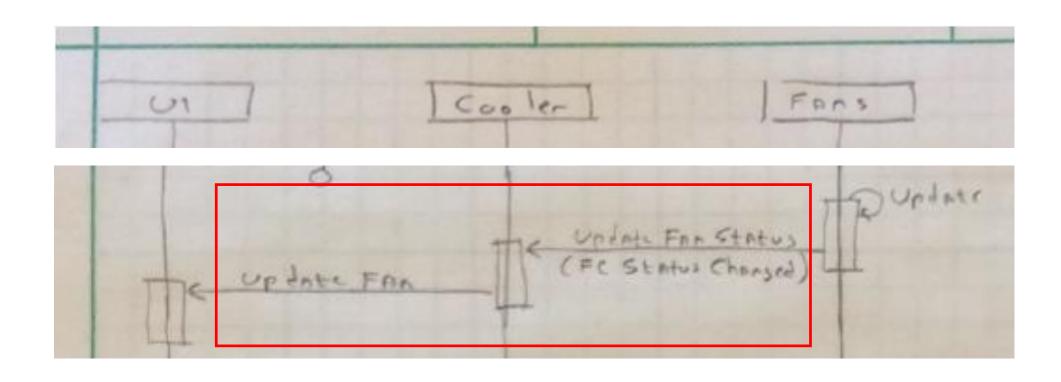


A Simple Feature





A Simple Feature, Part 1

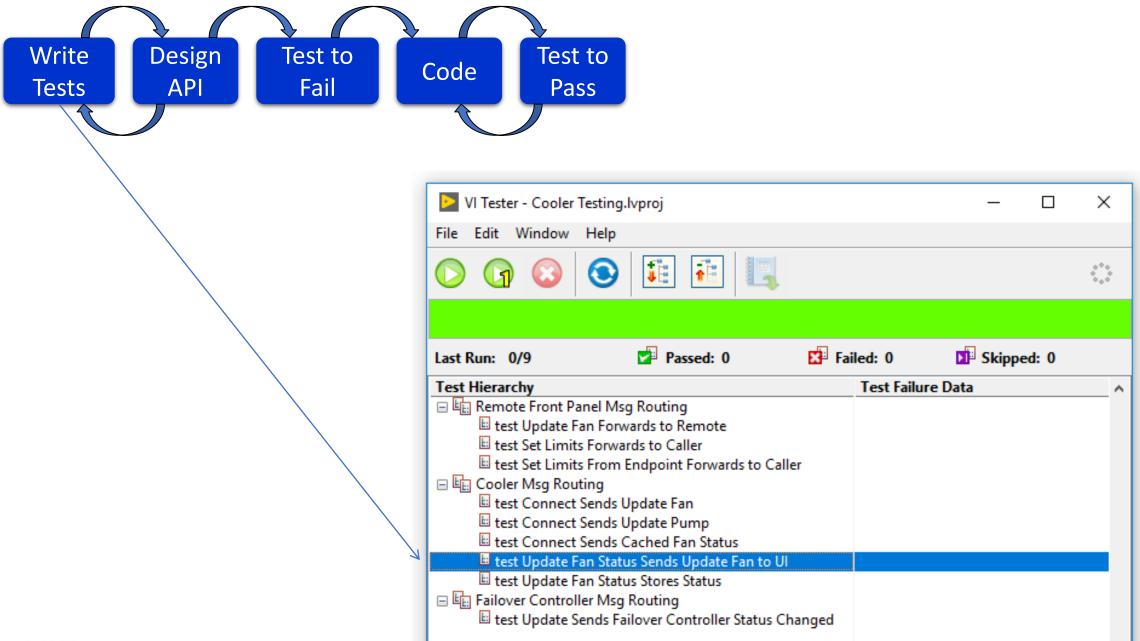




Agenda

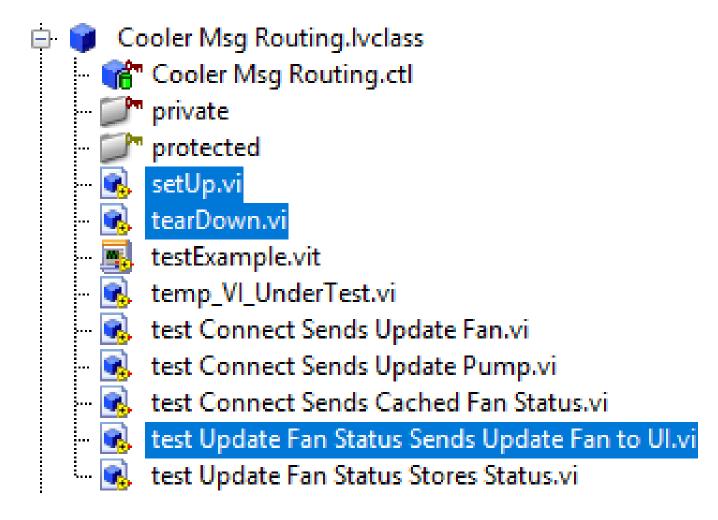
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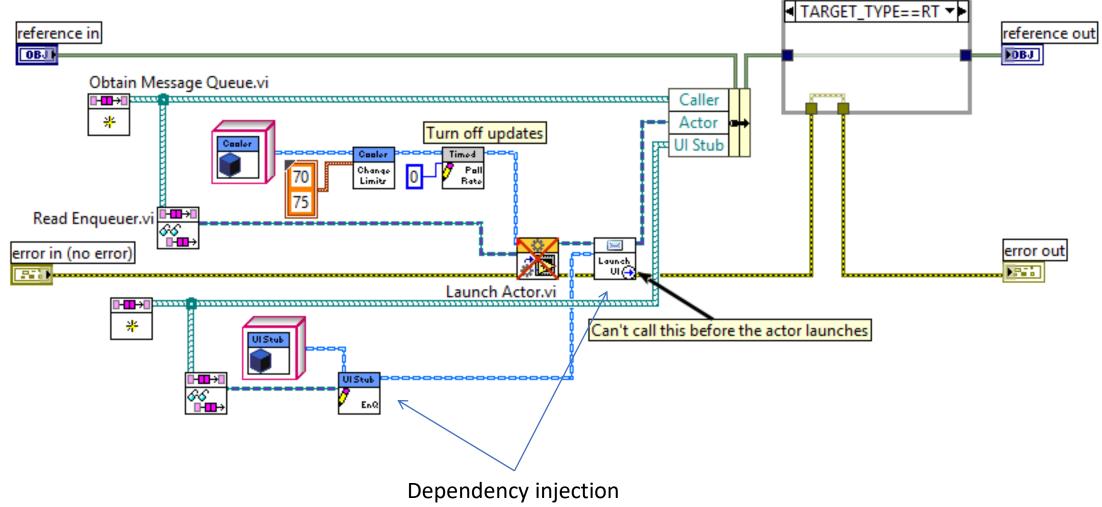


A VI Tester Test Case



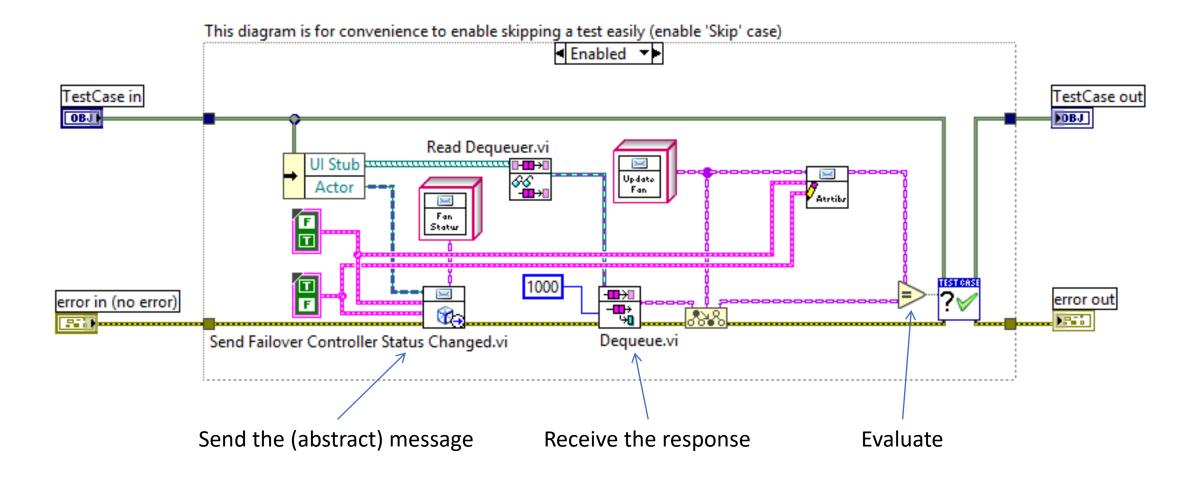


Setup



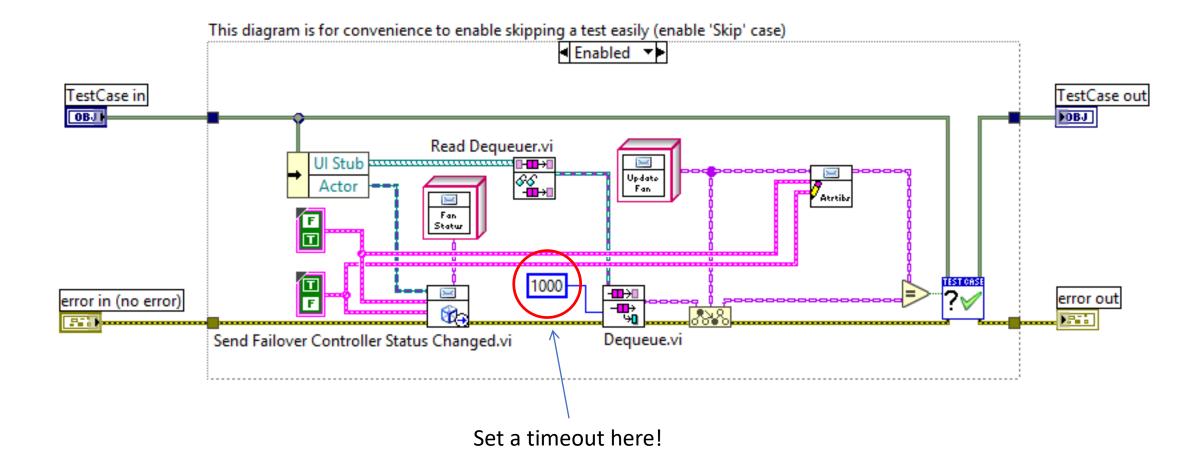


The Unit Test



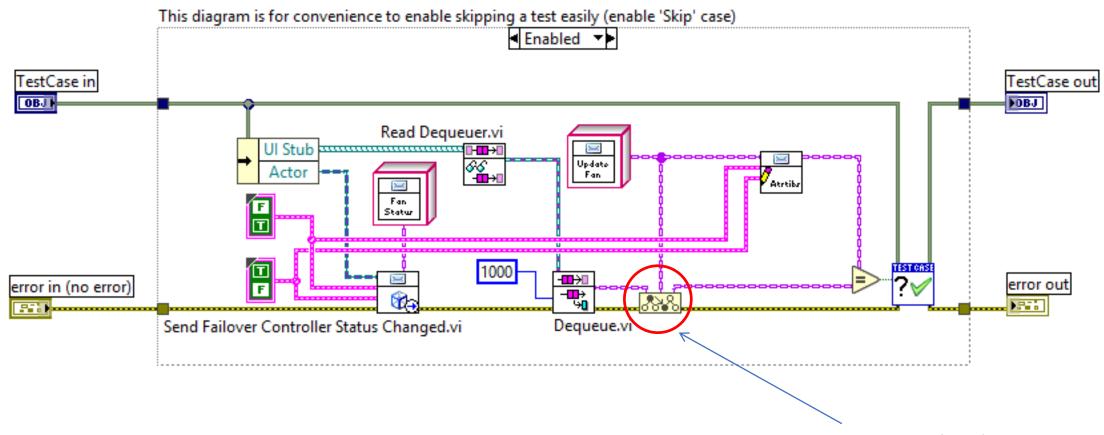


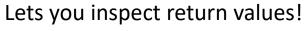
Tip: Dequeue Timeout





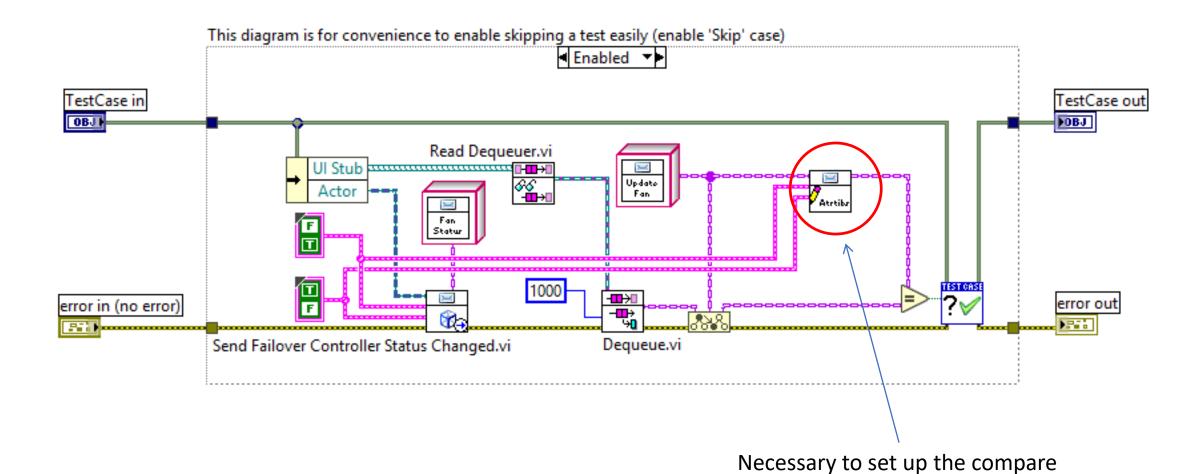
Tip: Cast to More Specific





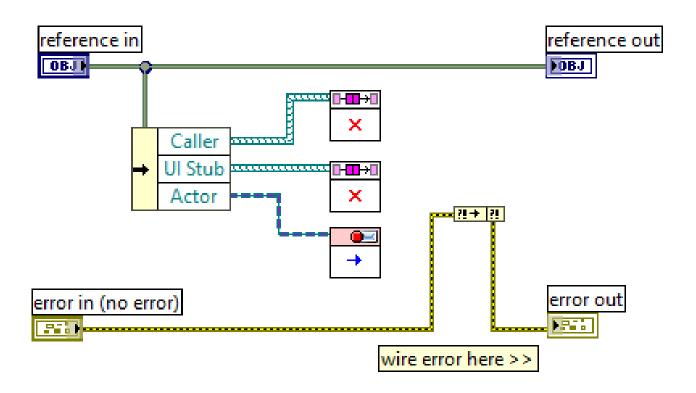


Tip: Write Accessors on Messages

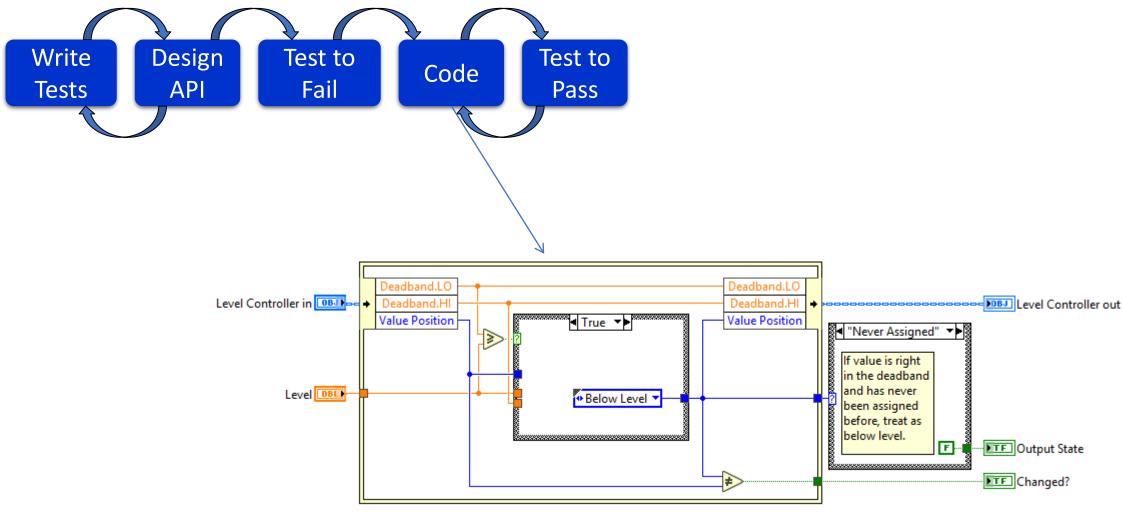




Test Teardown



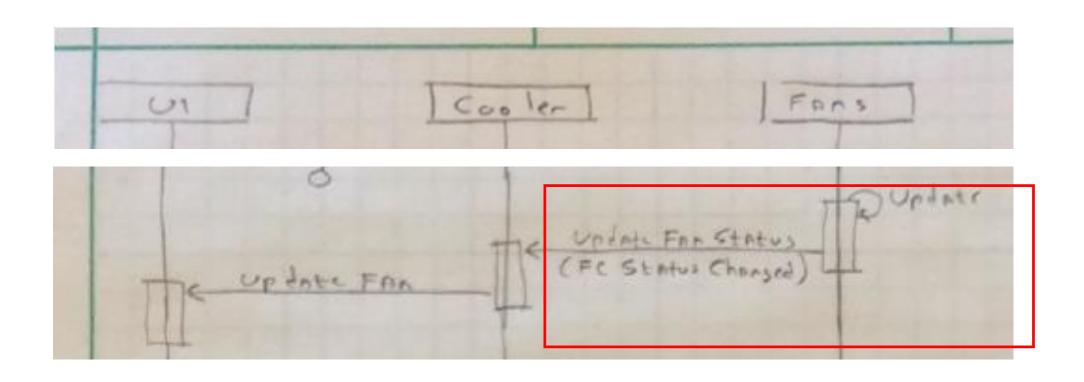




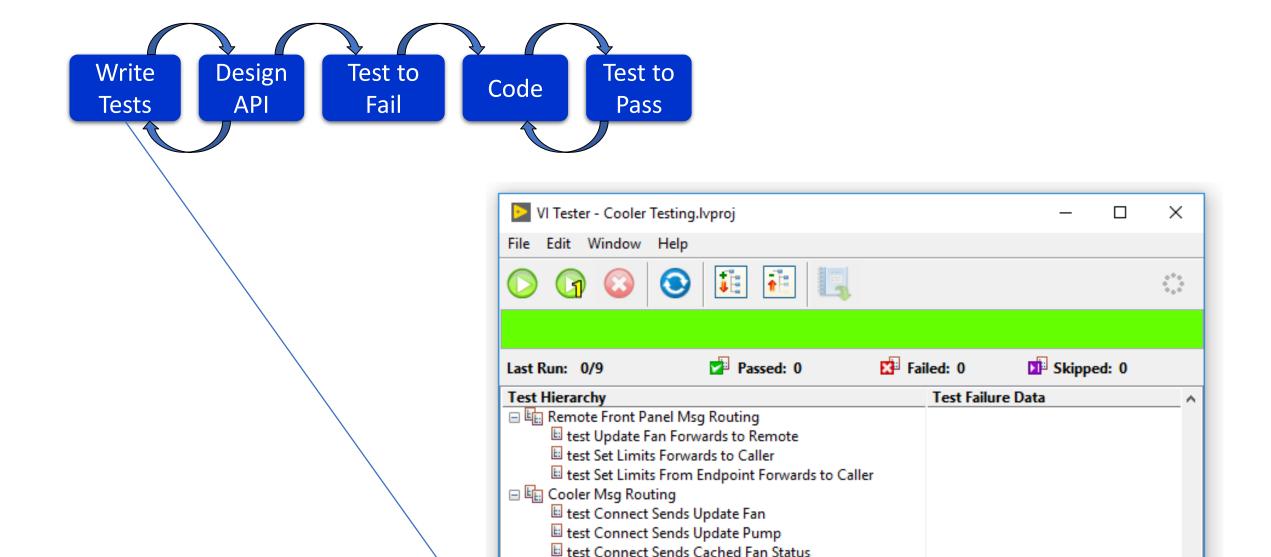
(Almost boring, in most cases)



A Simple Feature, Part 2







🗉 test Update Fan Status Sends Update Fan to Ul

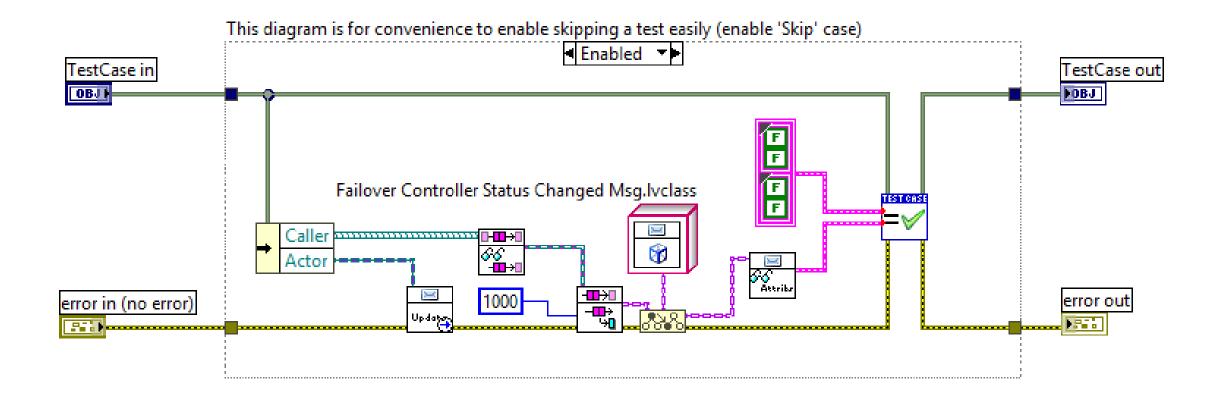
test Update Sends Failover Controller Status Changed

test Update Fan Status Stores Status

☐ 🔄 Failover Controller Msg Routing

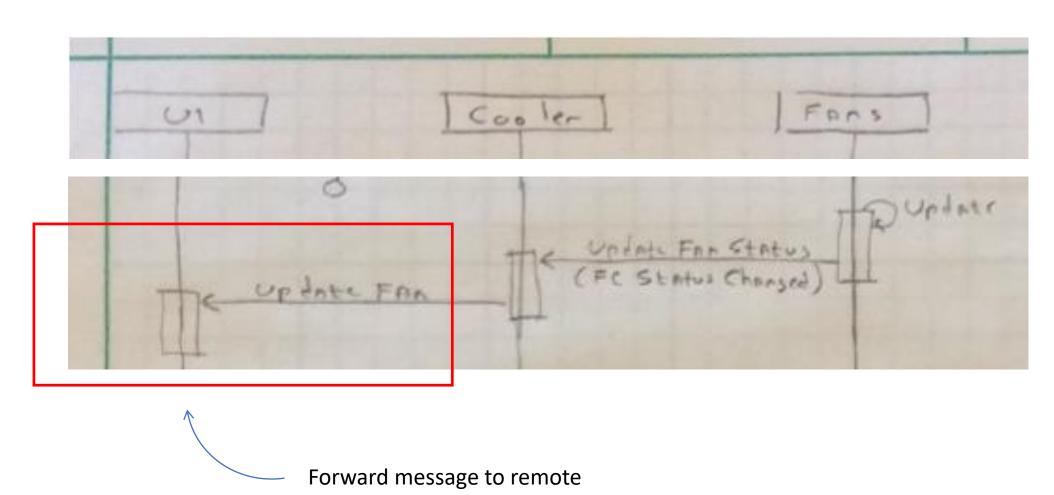


Receiving an Abstract Message

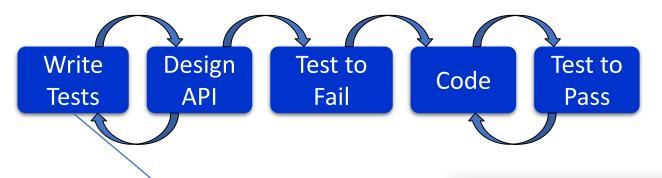


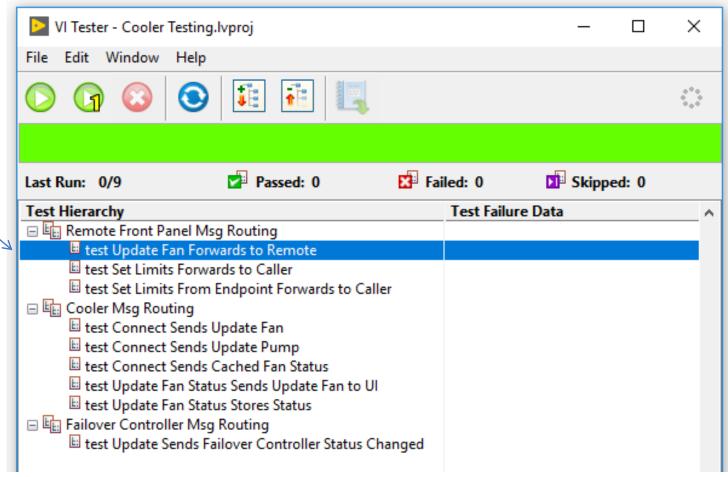


A Simple Feature, Part 3



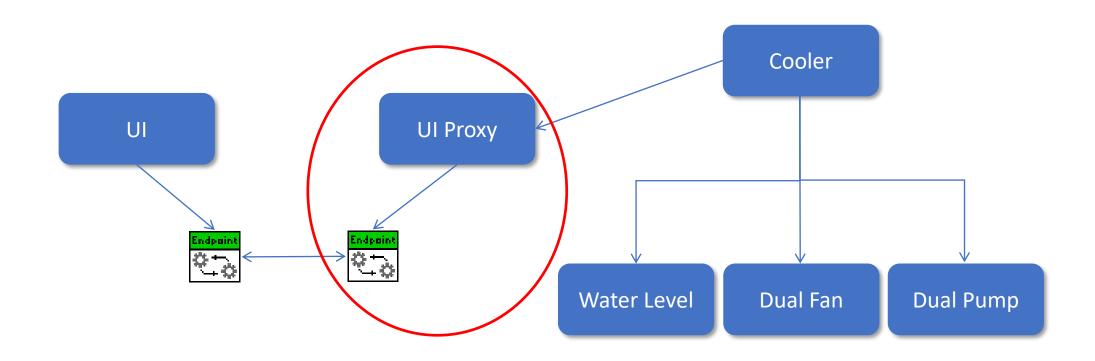






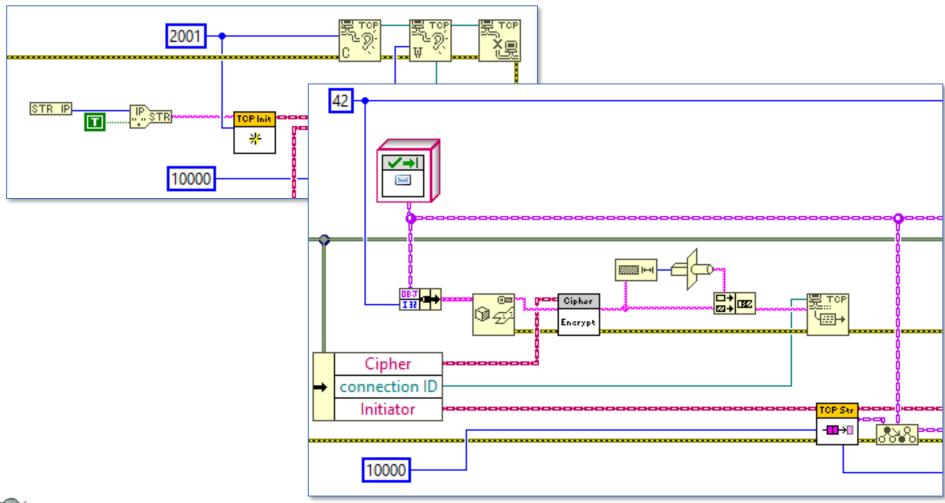


System Diagram



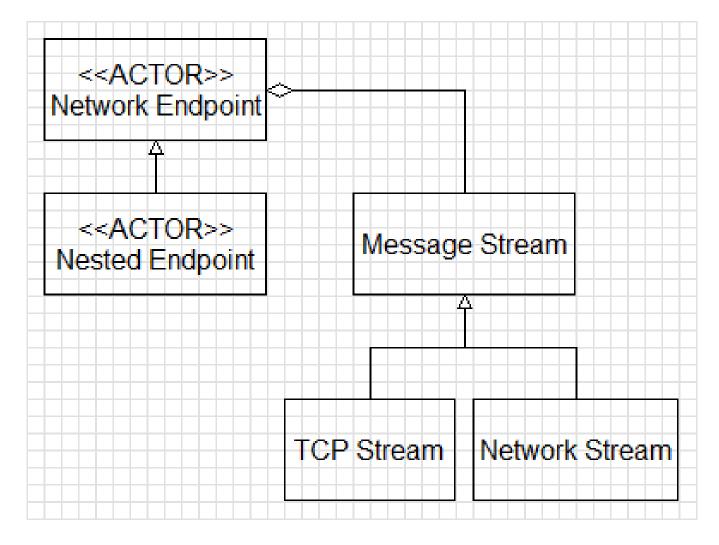


Testing Network Connectivity



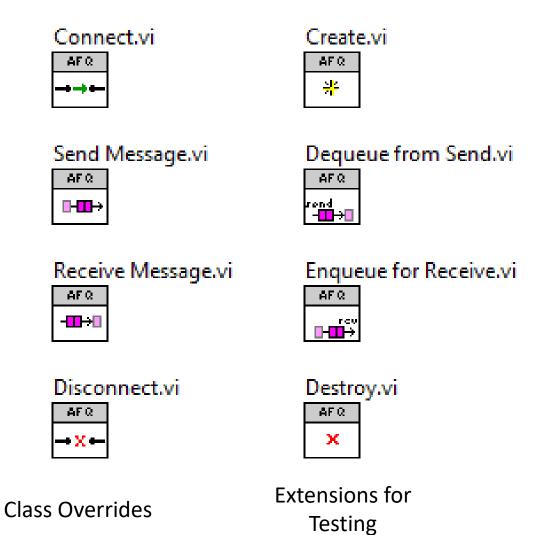


Dependency Injection



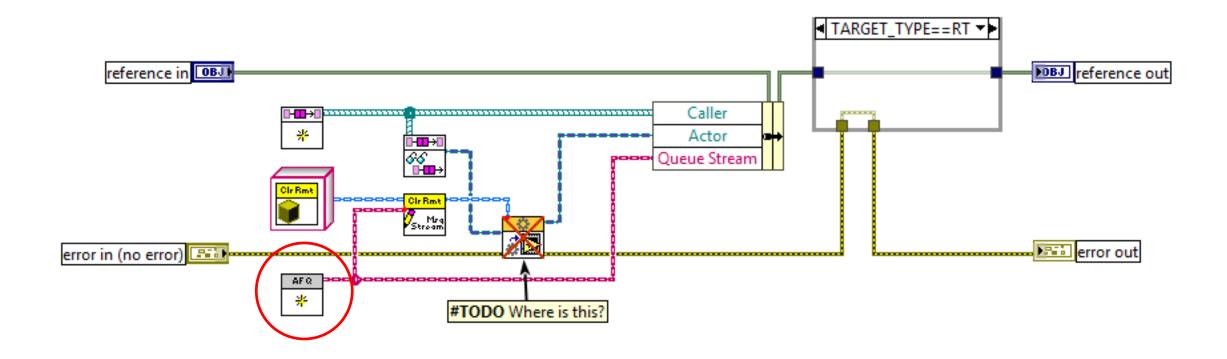


AF Queue Stream



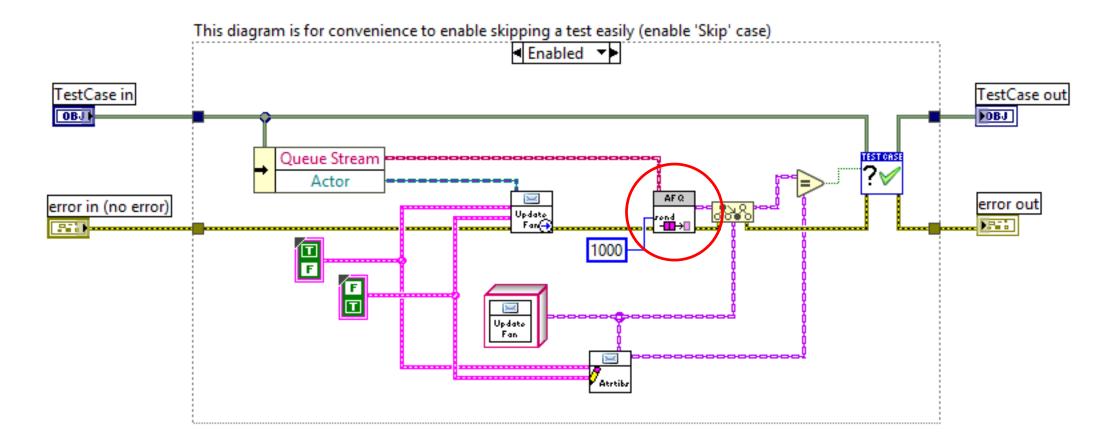


Test Setup



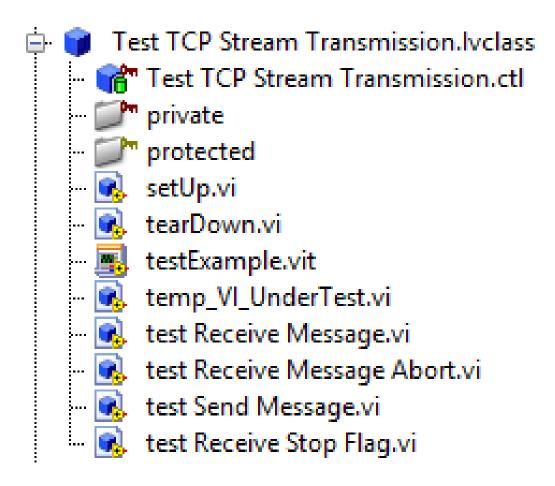


A Single Test





Tip: Business Rules Belong in Classes



Testing is probably your most immediate and most frequently realized benefit of OO

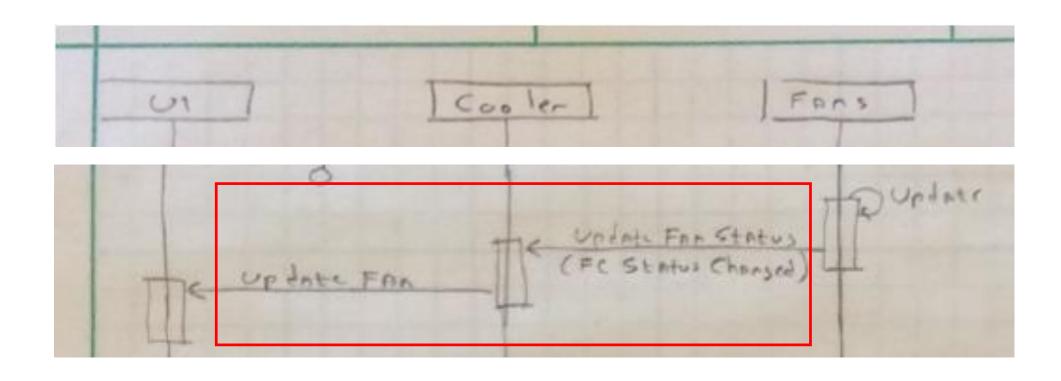


Agenda

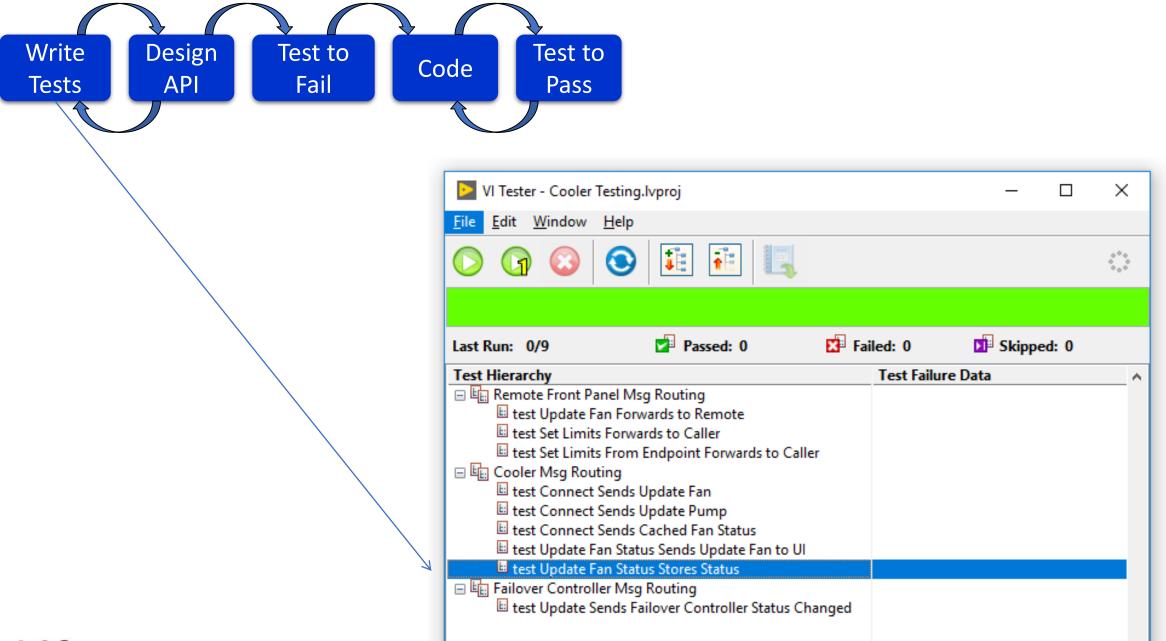
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Actor Changes State

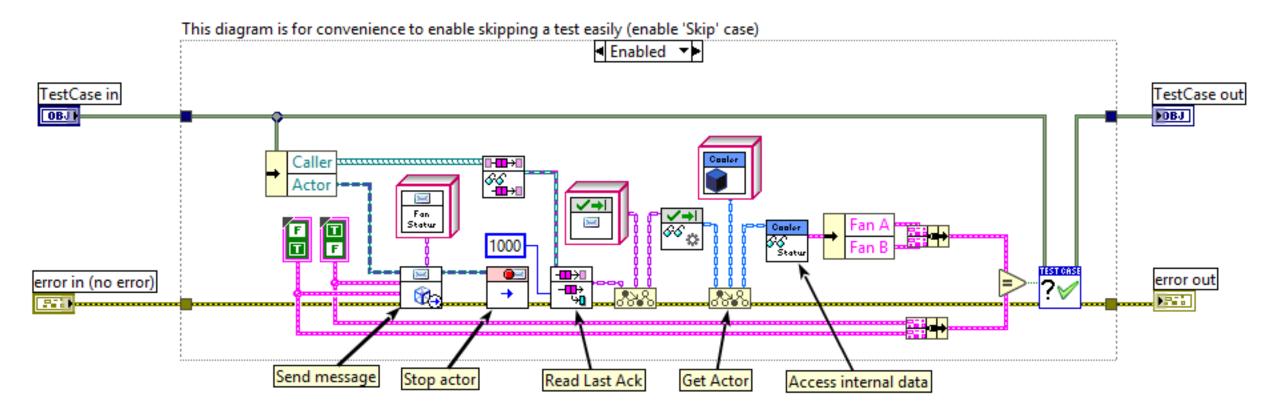








Testing Internal State





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How Much Time Does it Cost?

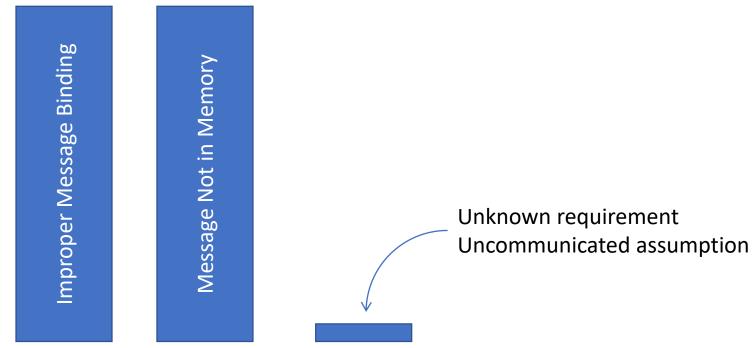
Activities associated with Test Driven Development:

- Writing a specification (sequence diagrams, etc.)
- Writing APIs for actor features
 - Tested actor's method and message
 - Receiver's method and message
- Coding the unit test
- Filling in the actor methods (tested actor)



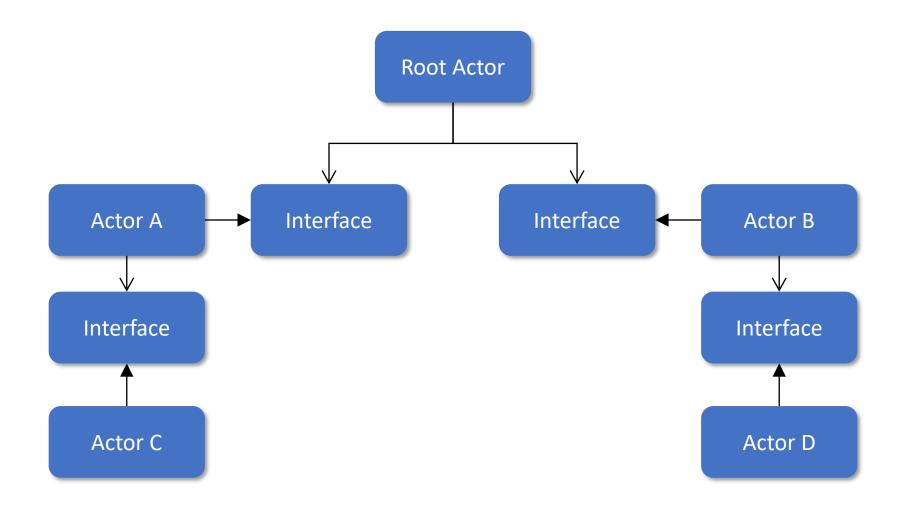
How Much Time Does It Save?

- Regression testing becomes trivial
- Bugs not discovered until integration:



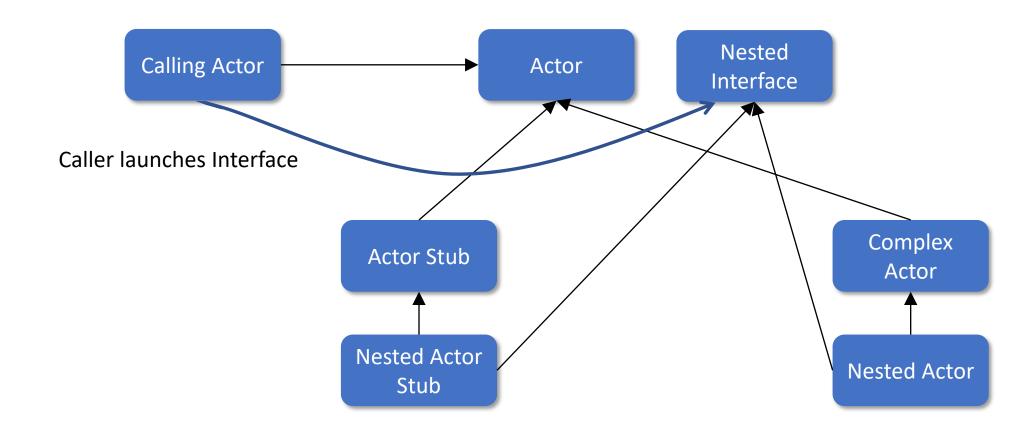


Closing Thought - Design Implications





Closing Thought - Design Implications





Questions?





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