

Scripting to Save Time

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#OurGiantsAreFemale

Mae C Jemison

- BS Chemical Engineering from Stanford
- MD from Cornell University
- Leader of group of pharmacists, doctors, and other health professionals in Peace Corps in Africa
- Accepted into Astronaut program in 1987
- First black female in space in 1992 on the *Endeavour*





- Design a flexible, maintainable, and scalable LabVIEW software architecture
- Build the backbone for development projects
- Selection/Implementation of Design Patterns
- Selection/Implementation of Frameworks
- Lead teams of Developers
- Define communication method/structure
- Creation of Design Patterns
- Creation of tools to aid developers
- Manage projects monitor cost/schedule/progress



Architects Build the Foundation





We Save Time!

- Our Work:
 - Saves Time
 - Reduces Cost
 - Increases Productivity

But what about our cost?

Productivity

Time

Cost

VI Scripting TSC

- Using VI Server to programmatically edit, modify, and create LabVIEW Code
- Gives you the set of tools and some examples, but takes creativity:
 - Implement useful tools
 - Build off examples
 - Identify the common steps team members will take





Maybe you create a VI from scratch





Probably not useful...





- Relink to subVI?
- Not too painful for a few instances...





Scripting Relink







Find Object By Label

Context Help

TRef Find Object By Label.vi (4815) Other Refnum [5] Traverse Target [7] VI Ref [11] Class Name [10] Label [6] Class I abel.vi (4815) [3] dup VI Ref [3] dup VI Ref [3] Found Obj Ref [3] Found Physical Phys

Returns a GObject reference of the specified Class type that has the specified Label. This VI uses the Traverse for GObjects.vi to find all objects of a specified type, then checks the Label.Text property (or optionally, the Caption.Text property for the Control class) to find a match.

¶56 ? <

> ...

vi.lib\Utility\traverseref.llb







|Th TSC

Add New Case





Step Further – Project Template

noose a starting point for th	e project:		
All Templates Sample Projects	Case Structure Demo Sample Projects Create a new Measurement Type and automatically add to Build in Parent		
CLA Summit Desktop Real-Time	Blank Project Templates Creates a blank project.		\times
		Ŧ	
		X	



ProjectTemplates\MetaData

• XML that defines the wizard calls

```
<MetaData>
<ProjectTemplate>
  <Title localize="yes">Case Structure Demo</Title>
  <MetaDataClass>scripting/CLA Summit Case Structure Meta Data.lvclass</MetaDataClass>
  <Description localize="yes">Create a new Measurement Type and automatically add to Build in Parent</Description>
  <Filters localize="yes">Sample Projects:CLA Summit</Filters>
  <Keywords localize="yes">Measure;modular;template;design pattern</Keywords>
  </ful>
  <LocationPath>CLA Summit/Case Structure Demo</LocationPath>
  <LocationPath>NEW-Meas.lvproj</ProjectPath>
  <ListboxImagePath>images/case.png</ListboxImagePath>
  </customVIMode>AfterPage2NoUI</customVIMode>
  </customVIPath>scripting/PostCopyScripting.vi</customVIPath>
  </sortPriority>10</sortPriority>
  </projectTemplate>
```



Source

	images	9/18/2019 3:09 PM	File folder	
	scripting	9/18/2019 3:37 PM	File folder	
-	Close.vi	9/18/2019 3:26 PM	LabVIEW Instrume	19 KB
-	Initialize.vi	9/18/2019 3:26 PM	LabVIEW Instrume	22 KB
۱.	NEW-Meas.lvproj	9/18/2019 3:26 PM	LabVIEW Project	2 KB
3	TEMP-MEAS.lvclass	9/18/2019 3:26 PM	LabVIEW Class	12 KB

Top Level

🜏 CLA	Summit Case Structure Meta Data.lv	9/18/2019 3:16 PM	LabVIEW Class	26 KB
國 Crea	teDefaultOverlay - Ctrl.vi	9/18/2019 1:58 PM	LabVIEW Instrume	32 KB
國 Crea	teDefaultOverlay.vi	9/18/2019 1:58 PM	LabVIEW Instrume	22 KB
國 Post	CopyScripting.vi	9/18/2019 3:30 PM	LabVIEW Instrume	39 KB
國 Read	l Spec Page Path.vi	9/18/2019 3:16 PM	LabVIEW Instrume	18 KB
國 Spec	-Page.vi	9/18/2019 3:37 PM	LabVIEW Instrume	39 KB
👪 Tem	plate Scripting.lvproj	9/18/2019 3:16 PM	LabVIEW Project	15 KB
國 Upda	ate Build Function.vi	9/18/2019 3:16 PM	LabVIEW Instrume	34 KB
國 Upda	ate Measurement Enum.vi	9/18/2019 3:31 PM	LabVIEW Instrume	29 KB
國 Upda	ate Project.vi	9/18/2019 3:15 PM	LabVIEW Instrume	29 KB

scripting folder



Demo Project Template Page

Create Project					
Measurement Name					
Measurement Type					
Measurement Parent Class Location					\times
LabVIEW Class Icon LabVIEW Class Icon Edit Overlay	Class Control Icon				
	Park Finish	Cancel	- Help	$\left \right\rangle$	
			пер		



Project Template



Quick Drop – Use It

Keyboard Shortcut	Description
Ctrl-D	Creates controls and indicators for all unwired inputs and outputs of the selected block diagram object(s).
Ctrl-Shift-D	Creates constants for all unwired inputs of the selected block diagram object(s).
Ctrl-W	Wires a row or multiple parallel rows of selected block diagram objects.
Ctrl-Shift-W	Wires a row or multiple parallel rows of selected block diagram objects and cleans up the selected objects.
Ctrl-R	Removes the selected block diagram object(s) and any wires and constants connected to the selected object(s), and connects wires of identical data types that were wired to the inputs and outputs of the deleted object(s).
Ctrl-T	Repositions the visible labels and captions of top-level front panel and block diagram objects to match the Default label position you specify in the Options dialog box.
	You also can select multiple objects on the block diagram, display the Quick Drop dialog box, and press <ctrl-t> to move the labels of only the selected objects.</ctrl-t>
Ctrl-Shift-T	Repositions the visible labels and captions of top-level front panel and block diagram objects, including terminals contained in subdiagrams, to match the Default label position you specify in the Options dialog box.
Ctrl-P	Replaces the selected front panel or block diagram object(s) with the object you select in the Quick Drop dialog box.
Ctrl-I	Inserts the object you select in the Quick Drop dialog box on the selected wire(s) on the block diagram.
Ctrl-Shift-I	Inserts a single instance of the object you select in the Quick Drop dialog box on multiple selected wires.
Ctrl-B	Changes the VI Server class of the selected Property Node(s), Invoke Node(s), and/or class specifier constant(s) to the class you enter in the Quick Drop window.
Ctrl-Shift-B	Changes the property or method of the selected Property Node(s) or Invoke Node(s), respectively, to the property or method name you enter in the Quick Drop window.

https://zone.ni.com/reference/en-XX/help/371361R-01/lvhowto/qd_keyboard_shortcuts/

Quick Drop – Your Own Shortcuts (or Ieverage the community...)

TS



resource\dialog\QuickDrop

TSC

Conclusions

• Think through the trade-offs:

- How much time will the tool take vs. how much time will it save?
- Adapt current scripting to future projects
- Build off examples
- Go after repetitive tasks
- USE TEMPLATES





- Project Templates:
 - Becky Linton's NI Week 2016 presentation: <u>https://bit.ly/2n0xcwJ</u>
 - NI "Tutorial": <u>http://www.ni.com/tutorial/14045/en/</u>
 - Elijah Kerry post: <u>https://bit.ly/2ltXc2P</u>
 - Nate Moehring's CLD Summit 2013 presentation: <u>https://bit.ly/2kTWk7z</u>
- Quick Drop:
 - Community Quick Drops: <u>https://bit.ly/2kWJIfZ</u>
- Scripting:
 - LabVIEW Wiki has great links: <u>https://labviewwiki.org/wiki/VI_Scripting</u>